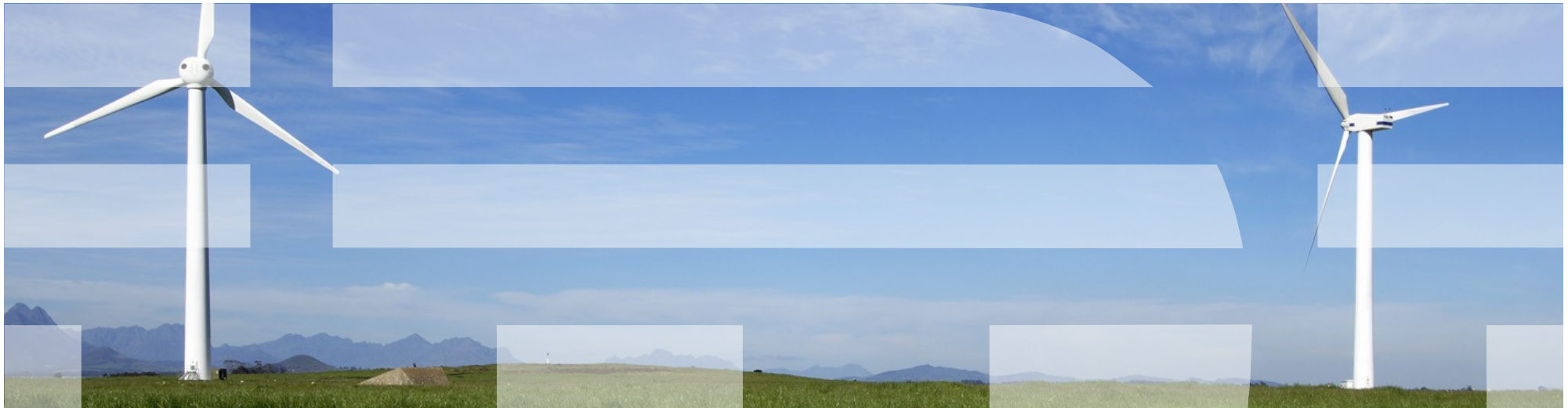


JMS 2.0 – An Introduction

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Introduction & Aims

- Aims for you:
 - Get some education on what's new and different in JMS 2.0
- Aims for us:
 - How much interest is there in JMS 2.0?
 - What business use cases for the new features can you think of?

References:

- JMS 2.0 – JSR 343 Java Message Service (JMS 2.0)
 - <http://jcp.org/en/jsr/detail?id=343>
- Final release on 21 May 2013.
 - <https://java.net/projects/jms-spec/pages/JMS20FinalRelease>

Headlines – What's new?

[§1.2]

- *Specification updates and clarifications*
 - Point to Point AND Publish/Subscribe domains required
- *New Messaging Features*
 - Delivery Delay
 - Asynchronous Send
 - Subscriptions can be shared across a messaging provider
- *API Changes*
 - Use of `java.lang.AutoCloseable`
 - Simplified API
 - Session doesn't need parameters (for JavaEE)
- *JavaEE Updates*
 - Recommendation on provision of a Resource Adapter, and clarifications
 - Part of Java EE 7 (and uses Java 7 Runtime class libraries)

Simplified API

Messaging Features

JavaEE

Updates

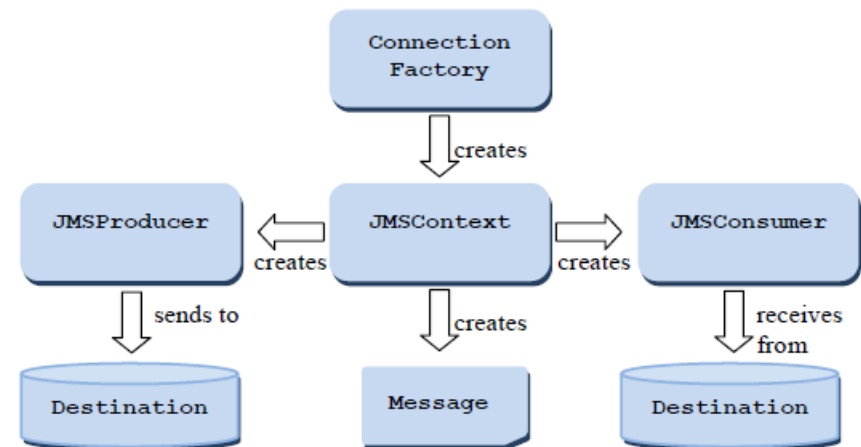
Architecture & Simplified API

[§2]

- Overall architecture still the same
- Best practices all the same
- Still a specification for a messaging and state model
- *Simplified API*
 - New set of interface to reduce number of objects needed
 - Make easier to use within both JavaEE and JavaSE
 - Faster access to data for creating and manipulating message objects
 - Error handling changes

Simplified API [§2.8]

- **ConnectionFactory**
an administered object to create a Connection. As used by the classic API.
- **JMSContext**
an active connection to a JMS provider and a single-threaded context for sending and receiving messages
- **JMSProducer**
created by a **JMSContext**, used for sending messages to a queue or topic
- **JMSConsumer**
created by a **JMSContext**, used for receiving messages sent to a queue or topic

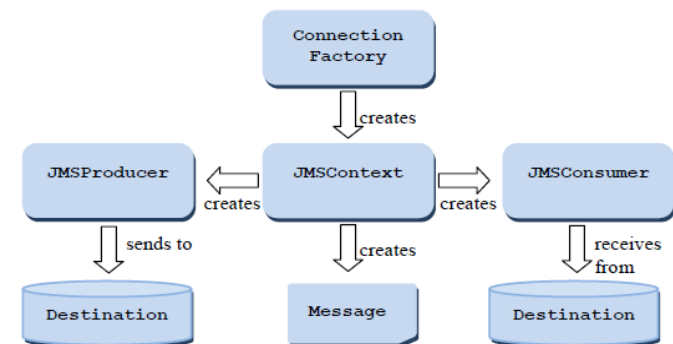


- All based on JMS1.1 *Unified Domain* concepts

JMSContext Features

[§6]

- Connection and Session abstraction
- eg. Temporary destinations – for JMSContext scoped by concept of underlying connection
- AutoStart of underlying connection – i.e. can forget to forget starting the connection
- Can create duplicate JMSContext, but using same underlying connection.
- Application Managed – from `createContext()` on `ConnectionFactory`
- Container Managed - `@Inject` annotation

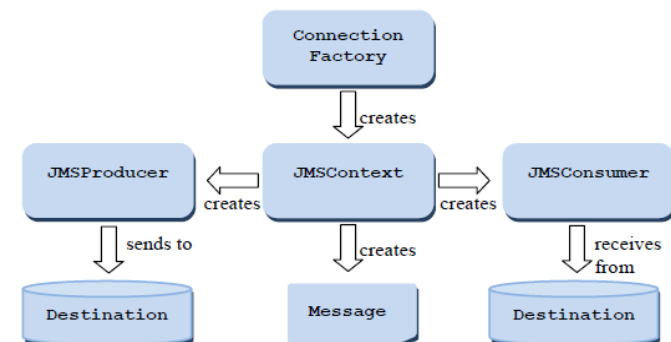


Producing Messages [§7]

▪ JMSProducer

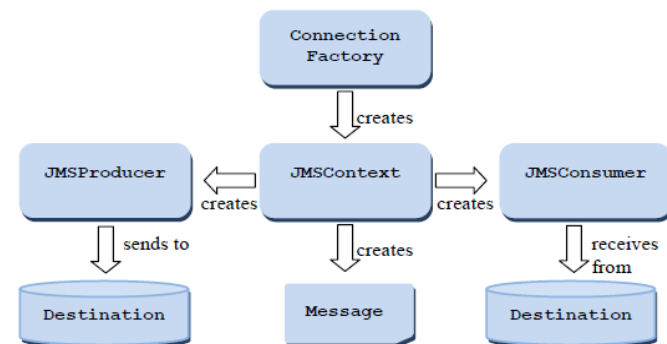
- Can take on role of being 'proxy' message object.
- Message properties set on the producer object prior to sending a 'body'
- Existing MessageProducers can't do that; though have been extended for new messaging styles
- Method chaining
- 'lightweight object' therefore no close

```
11     producer.setProperty("MyProperty", "JMS2.0").send(destination, "SimplePTP: ");  
12  
13     context.createProducer().setTimeToLive(1000).setDeliveryMode(NON_PERSISTENT).send(dataQueue, body);
```



Consuming messages [§8]

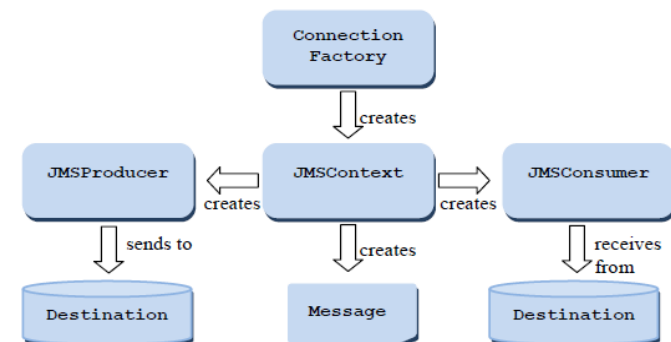
- Async and Sync consumption as before
- **JMSConsumer**
 - `ReceiveBody(...)` methods - message bodies only.
 - Not completely symmetrical with sending – i.e. if want properties still need a message object
- Can closed from another thread
 - Waits on in-progress consumption to finish



Messages

[§3]

- Message Body only
 - JMSProducer/JMSConsumers can now work with the message bodies without message objects
 - Message's `getBody` method
- After sending message, application free to modify message
- JMSXDeliveryCount mandatory [§3.5.11]
 - Doesn't have to be exactly correct – i.e. no persistence of value required
 - If `JMSRedelivered=true`, then `JMSXDevlieryCount` ≥ 2



Receiving Message Bodies Synchronously

[§8.6]

- `<T> T receiveBody(Class<T> c)`
 - Receives the next message produced for this JMSConsumer and returns its body as an object of the specified type
- `<T> T receiveBody(Class<T> c, long timeout)`
 - Receives the next message produced for this JMSConsumer that arrives within the specified timeout period, and returns its body as an object of the specified type
- `<T> T receiveBodyNoWait(Class<T> c)`
 - Receives the next message produced for this JMSConsumer if one is immediately available and returns its body as an object of the specified type
- Can throw a `MessageFormatException` if wrong class used
 - If `AUTO_ACK`, will be as if method never called
 - ..else will be as if method failed, app must force rollback

Body Conversions

```
15 Message receivedMessage = consumer.receive(15000);
16 System.out.println("Received message:\n" + receivedMessage.getBody(String.class));
17 System.out.println(receivedMessage.getStringProperty("MyProperty"));
18
19 System.out.println("Message Body"+consumer.receiveBody(String.class));
```

Message Type	Parameter
TextMessage	String.class
ObjectMessage	Java.io.Serializable
MapMessage	Java.util.Map or java.lang.Object
BytesMessage	byte[].class
Message	<i>Always returns null</i>
<nobody>	<i>Always returns null</i>

JMS 1.1 Interfaces Updates

[§6.1]

- **Connections**

- New methods for creating session with no transaction arguments
- Shared Connection Consumers

- **Sessions**

- Creating share consumers
- Creating JMS1.1 MessageConsumer for durable subscriptions

- **Message Producer**

- New set/get for Delivery Delay
- Send methods extended to supply Completion Listener

- **Message Consumer**

- No change

- **Message**

- For delivery delay – getJMSDeliveryTime()
- New methods to directly access body data, getBody() isBodyAssignableTo()

Java 7 - Auto-Closeable

- Java 7 gives large variety of
 - new functions – class libraries
 - Java Language enhancements
 - New class file version
- JMS2.0 drives Java 7 specifically because of the try-with-resources enhancement

```
2      ConnectionFactory cf = createConnectionFactory();
3      try {
4          // Create JMS objects
5          connection = cf.createConnection();
6      } catch (JMSException jmsex) {
7          recordFailure(jmsex);
8      } finally {
9          if (connection != null) {
10             try {
11                 connection.close();
12             } catch (JMSException jmsex) {
13                 System.out.println("Connection could not be closed.");
14                 recordFailure(jmsex);
15             }
16         }
17     }
```

```
2      ConnectionFactory cf = createConnectionFactory();
3
4      try (JMSContext jmsctx = cf.createContext();) {
5          producer = jmsctx.createProducer();
6      } catch (Exception jmsex) {
7          recordFailure(jmsex);
8      }
```

Exceptions and Exception Listeners

[§10]

- New exception **JMSRuntimeException** thrown from new API calls
- JavaDoc shows mandatory cases
 - ...but... provider may throw these for other cases as well
- Exceptions thrown on a JMS calls, must not be delivered to an ExceptionListener
- Compiler will not force you to do error checking
- Must take responsibility for doing it at suitable points



Simplified API

Messaging Features

JavaEE

Updates

New messaging features - recap

- **Asynchronous Send**

- Application sends messages via API that returns before server has processed messages
- Confirmation via listener

- **Delayed Delivery**

- Allow delivery at a later point in time
- (not a database)

- **Shared Subscriptions**

- Subscription which can be opened by multiple consumers
- Messages shared amongst consumers (no fairness rules provided)

Subscriptions

[§8.3 §4.2]

- **Unshared non-durable subscriptions**
 - As per JMS 1.1. non-durable subscription
- **Shared non-durable subscription**
 - Identified by 'sharedSubscriptionName' and 'clientId' if set
 - If clientId is set, all consumers must share the same clientId
 - Subscription/undelivered messages deleted when last consumer is closed
- **Unshared Durable Subscriptions**
 - As per JMS 1.1 Durable subscriptions
- **Shared Durable Subscriptions**
 - Has the features of a durable subscription but pulls in multiple consumers aspect
 - ClientId is optional
- Same 'sharedSubscriptionName' can be used for durable and non-durable

Asynchronous Send

[§7.3]

- *Synchronous Send* means
 - Send message and wait for a response before returning from send call
- *Asynchronous Send* means
 - Send message and return from the send call before response from server
- Closing must wait for failure or completion of async sends
- Callbacks made in the same order the messages where sent
- Message objects not multi-threaded – don't modify until onCompletion
- `CompletionListener` called when response has been received.
 - Does not work like message listener in terms of thread of control
- Quality of Service
 - After `onCompletion` equal to `sync send(...)`

Message Delivery Delay

[§7.9]

- Earliest Time JMS provider may give message to consumer
- Sets the minimum length of time (in ms) that must elapse after a message is sent before the JMS provider may deliver the message to a consumer
- For transacted sends, this time starts when the client sends the message, not when the transaction is committed.
- Delivery Delay set longer than expiry is an error!

Simplified API

Messaging Features

JavaEE

Updates

JMS and JavaEE

[§12 §13]

- JMS one of the constituent specifications of JavaEE
- JavaEE 7 brings in JMS 2.0
- ASF Mode still present – extended for Shared Subscriptions
- Context APIs also include XA variants
- MDB Activation Specifications main way of driving messages into JavaEE
- Strongly *Recommended* to provide a JCA Resource Adapter

JMS and JavaEE – API updates [§12 §13]

- Prescriptive list of APIs that can not be called in the containers
 - No message listeners
 - Single session / connection
 - No connection consumers
 - No Asynchronous Send
 - Transaction control etc.

- Session/Context APIs - No local transactions or client acknowledgement
 - `javax.jms.Connection.createSession()`
 - `javax.jms.ConnectionFactory.createContext()`

Injection of JMSContext [§12.4.3]

- Can declare a JMSContext and annotate it with javax.inject.Inject annotation

```
@Inject
private JMSContext context;
```

- Specifying the Connection Factory to use

```
@Inject
@JMSConnectionFactory("jms/connectionFactory")
private JMSContext context;
```

- With optional credentials

```
@JMSPasswordCredential(userName="admin", password="mypass
word")
@JMSPasswordCredential(username="admin", password="$
{ALIAS=myAdminPassword}")
```

- With container-applicable session mode

```
@JMSSessionMode(JMSContext.AUTO_ACKNOWLEDGE)
```

Scope of inject JMSContext

- Different depending if a JTA Transaction in progress or not.
- JTA transaction (*cf.* JTA Specification)
 - the scope will be `@TransactionScoped`.
 - automatically created the first time a method called within the transaction.
 - JMSContext will be automatically closed when the transaction is committed or rolled back.
 - Within the same JTA transaction, JMSContext injected using identical annotations will refer to the same JMSContext object.
- no JTA transaction (*cf.* CDI Specification)
 - the scope will be `@RequestScoped`.
 - automatically created the first time a method called within a request.
 - JMSContext will be automatically closed when the request ends.
 - Within the same request, JMSContext injected using identical annotations will refer to the same JMSContext object.

Resource Adapter [§13]

- Assumption that one will be provided
- Two additional properties for an activation specification
- *destinationLookup*
 - the JNDI name of `javax.jms.Queue` or `javax.jms.Topic` that defines the JMS queue or topic for the MDB
- *connectionFactoryLookup*
 - the JNDI name of `javax.jms.ConnectionFactory`, used to connect to the JMS provider

Simplified API

Messaging Features

JavaEE

Updates

Notable specification Clarifications

- [§A.1.19 / §6.1.5]

Stop blocks until message listeners complete. Listener must not attempt to stop it's own connection → `IllegalStateException`

- [§A.1.17]

Message may be sent from any session

- [§A.1.18 / §6.1.7]

Exception Listener clarifications

- Exceptions from API should be thrown to listener
- Stop/close must wait for exceptions to be delivered
- Exception Listener can use API

Notable specification Clarifications

- [§A.1.20]

- noLocal and Durable Subscriptions

- Messages sent on the same connection or ClientID are subject to noLocal
 - ClientIDs can only be used by one active connection at a time

- [§A.1.21]

- Defines properties that will be ignored if set by the application

- [§A.1.16]

- Minimum set of characters valid for a subscription name, must permit 128 length